



# **Insertion of ISP-owned Peers (IoPs)**

## **Cache capacity allocation strategies & Cost-benefit analysis**

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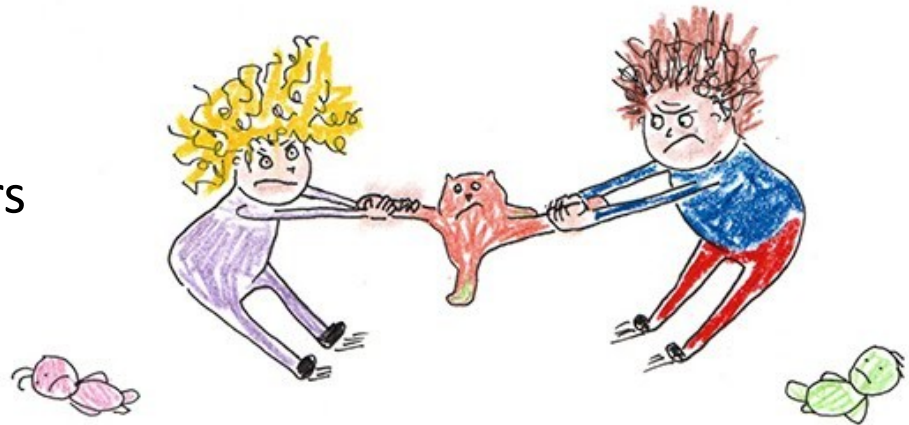
**JRA 3.2 - SLAs, Pricing, Quality-of-Experience**  
**Kaiserslautern, Germany, June 30<sup>th</sup> -July 1<sup>st</sup>, 2011**

# Outline

- Our context
- Economic Traffic Management
- Insertion of ISP-owned Peers
- Swarm selection strategies
  - Simulation setup & results
- Economic view
  - Cost-benefit analysis

# The Internet Ecosystem: Current and Future

- Many players acting simultaneously ...
  - Customers/Users
  - Providers
    - ISPs
    - Application providers
    - Over-the-top providers
    - Content providers
    - ...

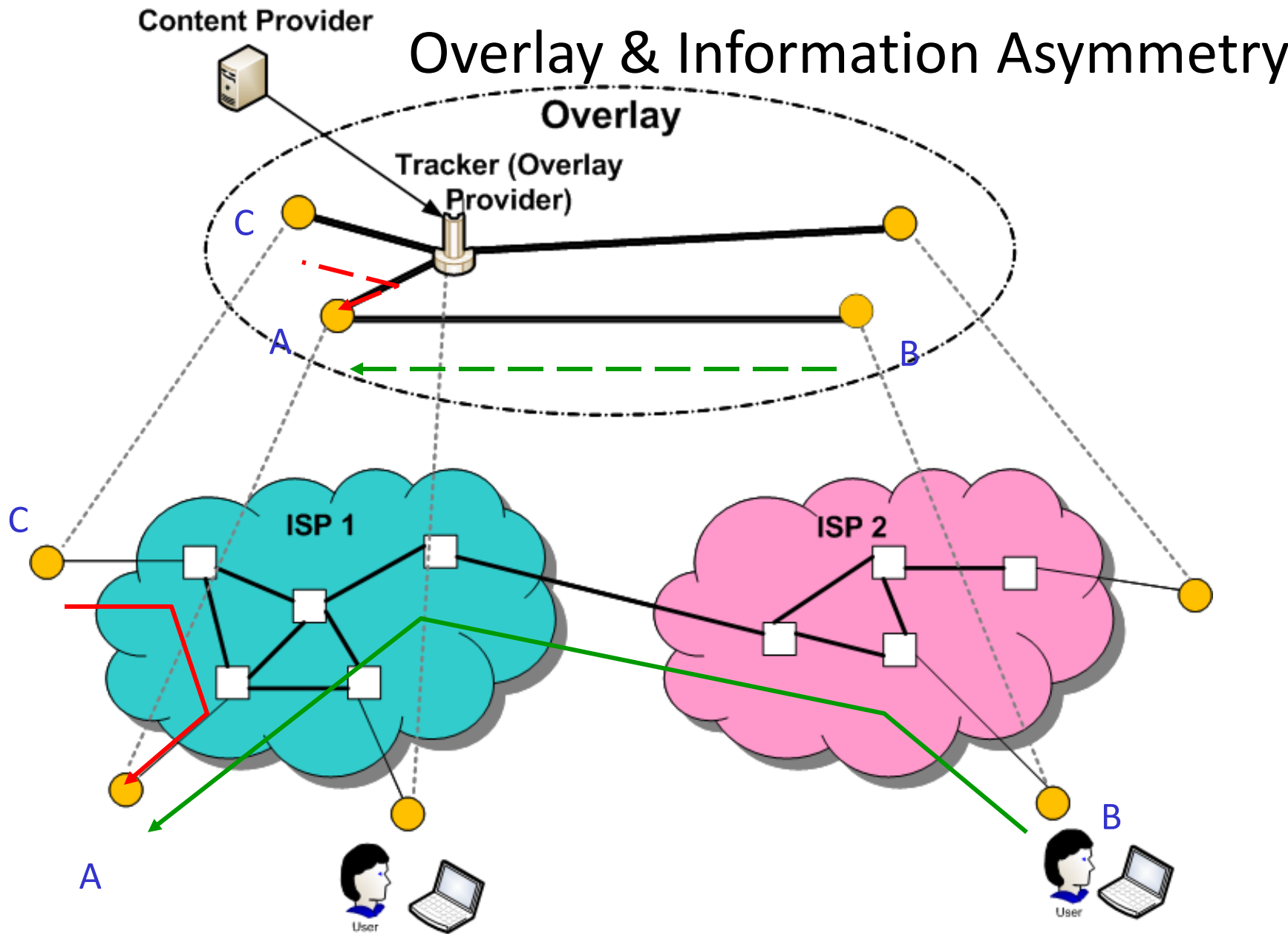


- ... with conflicting interests → leading to *tussles*

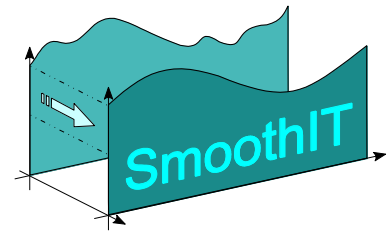
# Overlays & Information Asymmetry

- Popular peer-to-peer (P2P) and other overlay applications; generate *significant* and *increasing* volumes of traffic
- ***Information asymmetry***
  - The underlay does *not* take into account the overlay requirements
  - The overlay is built *independently* of the underlay network
- Conventional Traffic Engineering (TE) *not suitable* for overlay traffic, leads to traffic oscillations:
  - **Higher costs** for the ISP
  - **Lower quality** for application provider & users

# Overlay & Information Asymmetry



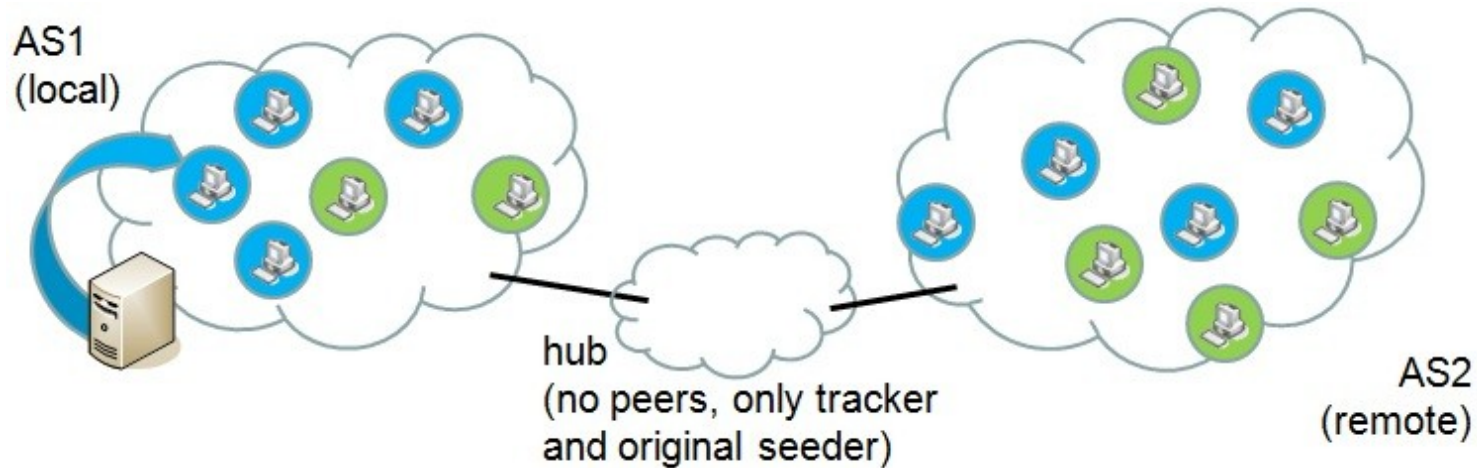
# Economic Traffic Management\*



- Employs mechanisms based on the *incentives* of players
- Objective:
  - To bridge the information gap between overlay and underlay
  - To lead the system to a situation mutually beneficially for all: ISP, user, application provider → ***TripleWin***
- ETM mechanisms deal with Information Asymmetry:
  - Alternative peer selection mechanisms based on proximity information
  - Provision of extra resources e.g. offering caching in the overlay

\* The SmoothIT project: <http://www.smoothit.org>

# ETM mechanism: Insertion of IoP(s)



- **ISP-owned Peer:**
  - Resourceful entity
  - Acts as an overlay peer
  - Controlled by the ISP
  - Transparent & non-interceptive cache
  - Exploits overlay self-organizing mechanisms
- **Impact:**
  - Significant improvement of peers' performance
  - Reduction of incoming traffic
- **Innovation:**
  - Transparency, no interception required
  - Variety of policies

# Swarm Selection\*

## Question

- Which swarms should the IoP join to become more effective?

## Study

- What is the impact of various overlay factor on inter-AS traffic and users' performance?
- How these influential factors can be combined?

\* Cache Capacity Allocation to Overlay Swarms, I. Papafili, G.D.Stamoulis, F. Lehrieder, B. Kleine, S. Oechsner, 5th International Workshop on Self-Organizing Systems (IWSOS'11), Karlsruhe, Germany, February 2011

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# Simulation setup (i)

## Topology

- Simple 2-AS topology: AS1 & AS2
- IoP *always* inserted in AS1 serving *only* swarm A

## Overlay factors

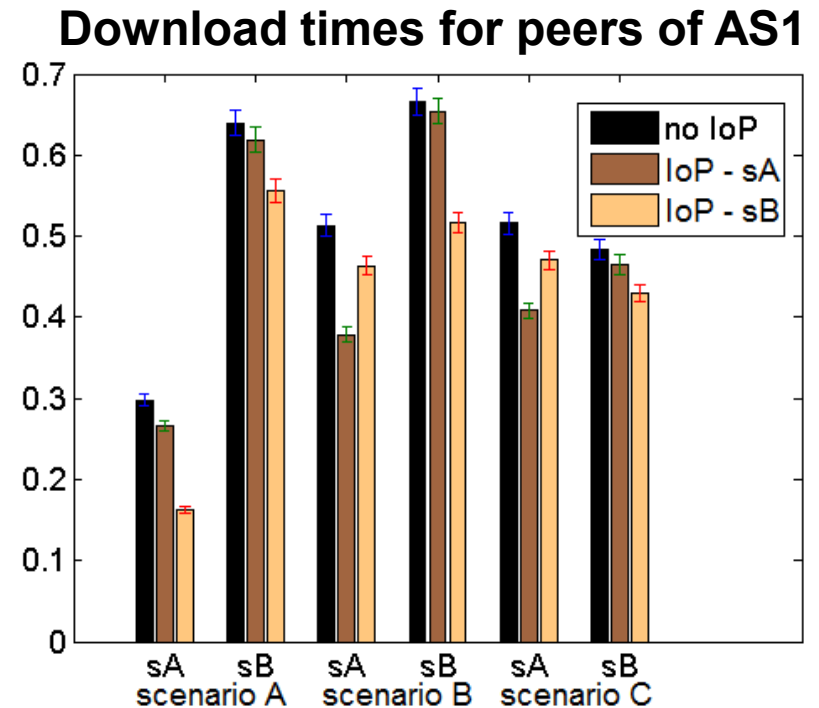
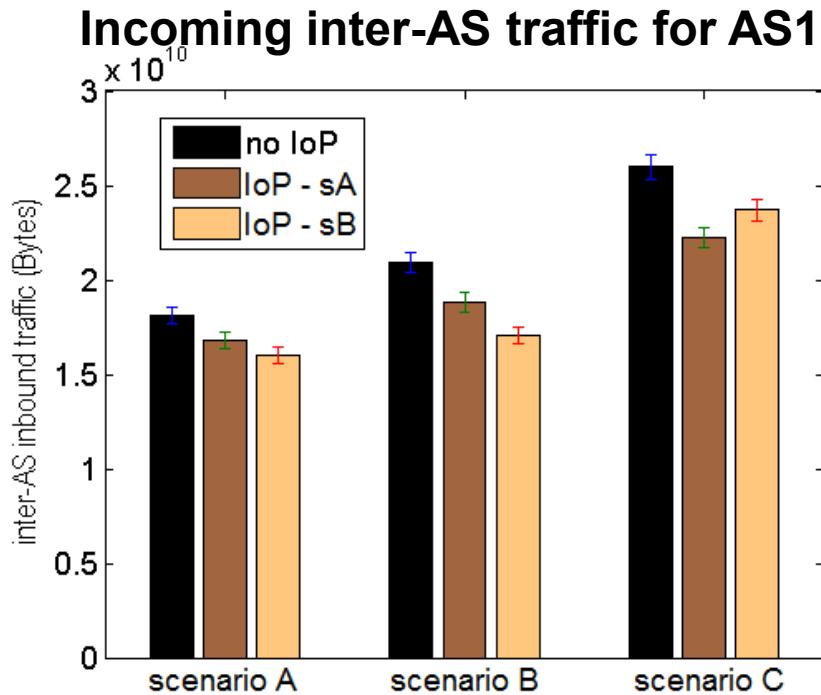
- File size (default value: 150 MB)
- Mean inter-arrival time (default: 100.0 s)
- Mean seeding time (default: 600.0 s)

Simulation scenarios	Single-wise investigation		
	<b>A</b>	<b>B</b>	<b>C</b>
<b><i>Modified for Swarm A</i></b>	File Size: 50 MB	meanIAT: 300.0 s	meanST: 200.0 s

# Simulation setup (ii)

- Metrics of interest
    - Inter-AS traffic of AS1 incoming and/or outgoing
    - Peers' performance in terms of download time
  - Underlay
    - Homogeneous scenario
    - Peers' bandwidth: 16384/1024 kbps
    - Original seeder's bandwidth: 10240 kbps up
    - IoP's bandwidth: 51200 kbps up&down
  - SmoothIT-Simulator\* for ProtoPeer\*\* platform
- \* SmoothITSimulator v3.0, <http://protopeer.epfl.ch/wiki/BitTorrent>
- \*\* ProtoPeer, <http://protopeer.epfl.ch/index.html>

# Single-wise investigation: scenarios A, B, C



- ❑ IoP's impact is more significant when it joins the swarm with higher capacity needs!
- ❑ However, the peers of the other swarm have also benefit

# Cost-Benefit Analysis (CBA)

## Objective

- Estimate whether the IoP insertion is beneficial for an ISP in monetary terms

\* A Cost-Benefit Analysis for Economic Traffic Management, S. Soursos, D. Staehle, G.D. Stamoulis, 7<sup>th</sup> International Workshop on Advanced Internet Charging and QoS Technology, ICQT'11, Paris, France, October 2011 (submitted)

# Assumptions and Projections

- Cost categories
  - Equipment
  - Installation
  - Operation
  - Maintenance
- ... considering an average-size ISP

# Assumptions and Projections

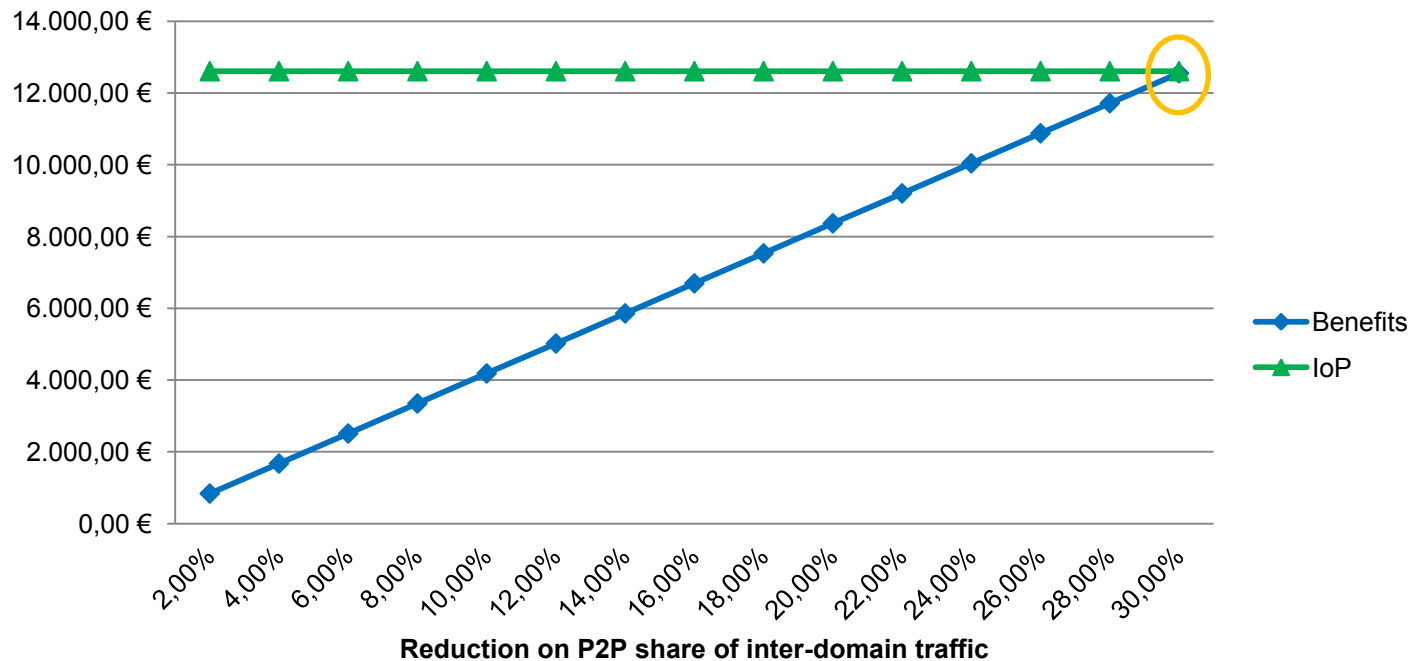
- Transit prices (*source: Dr. Peering*)
  - Contract between an ISP and its higher Tier
  - Transit unit prices follow a continuously decreasing trend
  - Use of the 95-th percentile metric as charging scheme
  - Calculations for a 4-year period
- Internet and Overlay Traffic (*source: Cisco*)
  - P2P percentage: **2-3%** annual reduction
  - P2P absolute volume: **16%** annual growth
  - Global Internet traffic volume: **34%** annual growth

# Methodology

- Estimate monthly costs per machine
- Estimate number of machines required per year
  
- Decide on initial inter-domain link capacity (4Gbps)
- Decide on link utilization (75%)
- Estimate P2P share of inter-domain traffic
- Calculate savings (in Mbps)
  - Per given reduction of P2P traffic
  
- Estimate **break-even points**

\*Costs and link capacity evolution are considered over 4 years (2011-2014)

# Total costs (2011-2014)



- Worst case: IoP joins all swarms → higher IoP costs
- Break-even point: 30% traffic reduction



# Summary

## Swarm Selection

- Considerable impact of all three factors on ISP's inter-domain traffic and users' QoE
- Next step: Definition of one rule to combine all factors and to perform both swarm selection and IoP's bandwidth allocation among the selected swarms

## Cost-Benefit Analysis

- IoP is able to achieve reduction of inter-domain traffic so as to meet the break-even requirements

Thank you for your attention!

Questions?